

Name_____

Date_____

Skate. Park. - KEY

Answers may vary.

Interaction Number **1**

A player from outside Youville messages the group on a gaming app and says, "Youbies are lame."

Response:

I would skate by because I don't know who the person is, and it feels unsafe to confront the person.

Interaction Number **2**

Someone forwards you a text message from a person you don't know. It says something mean about the way you look.

Response:

I would save the text message and talk to a parent or trusted adult about it.

Interaction Number **3**

Someone in your coding group struggles to get their program to work. When they post a question in the chat asking for help, someone responds, "You must not be smart. You're not even following the directions."

Response:

I would park myself and talk to the person who needs help. I would also respond to the person who posted "You must not be smart" in the chat and say, "That's not funny," and would encourage others to post messages of support like, "They were just asking a question, stop criticizing people."

Interaction Number

4

A friend says they have an embarrassing picture of someone you know and they say they're going to post it.

Response:

I would park myself and tell the friend not to post it. I would ask the friend how they would feel if someone did that to them. I would also tell the friend that you need permission to post pictures of people.

Interaction Number

5

Someone on a world-building game app messages your best friend. It says, "If you lose again, you'll be sorry."

Response:

I would park myself and tell my best friend to skate by and not engage with the person.

Interaction Number

6

A friend sends you a direct message during a viewing party on a video streaming site. It says, "Don't be friends with T. He's a crybaby."

Response:

I would park myself, take a screenshot of the direct message, or try to remember it, and talk to the friend later about the message. I would tell the friend that I like being friends with T and that it's not nice to call someone a crybaby.