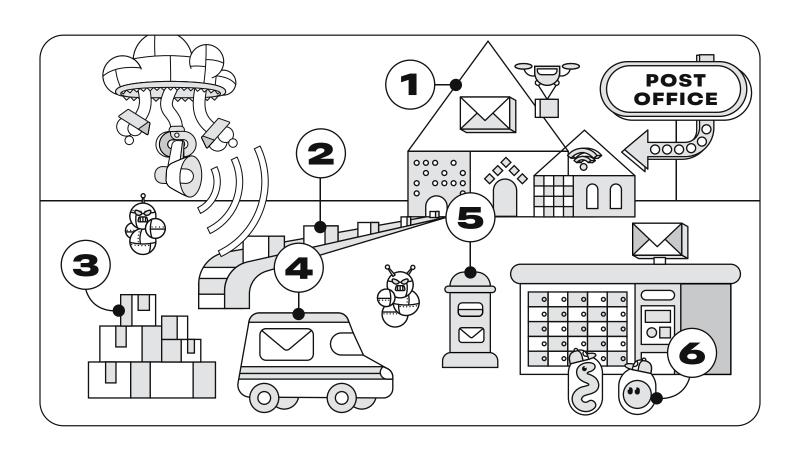
Can't Take It Back

The Claud has descended on the Youville Post Office. It installed a Negativity Amplifier to boost negative messages in texts, emails, and chats — drowning out positive messages all over Youville. Once these messages go out, the Youville Post Office can't take them back.

With your group, follow the mail route to write how you would respond to each scenario.

Use the five strategies below to help write your response.

- Pause before sending
- **Ask** yourself, "Who needs to see this message?"
- Think about any unintended audiences
- Promote positivity
- Get help



| Name | |
|------|--|
| | |

Can't Take It Back



You're thinking of inviting the new kid in class to join your friends in a multiplayer game. You mention it to a friend in your group and they say, "No one wants that kid in our game."

| Response: | | | |
|-----------|--|--|--|
| | | | |



You're working on an online school group activity. You and your teammate disagree on how to solve the problem. They message you and say, "Does anyone even care about your opinion?"

| Response: | | | |
|-----------|--|--|--|
| • | | | |



Your best friend shares their favorite pop star's latest music video. You don't like the artist or the song and you're thinking of saying so in a comment below the video.

| Response: | | | |
|-----------|--|--|--|
| • | | | |

Can't Take It Back

| 4 | You're playing a game on a learning app with friends. One friend answers a question wrong. Everyone starts making fun of them. Response: |
|---|---|
| | |
| 5 | You found a funny video of your sibling and your dog dancing in the kitchen. You're thinking about sending it to your friends through a message in a game. Response: |
| | |
| 6 | You're mad at your best friend for sharing something that was meant to stay private. While talking to a different friend online, you type out, "What is the point of being their friend?" But you're not sure if you should send it. Response: |